



**Governors State University's Theatre and Performance Studies program is seeking a Scenic Designer for its upcoming spring production of *Dog Sees God*.**

### **General Show Information**

- Auditions will occur on February 10<sup>th</sup> and 11<sup>th</sup> with rehearsals starting on Saturday, February 15, 2025.
- All rehearsals will occur on the Governors State campus in Chicago's south suburbs.
- Performance dates: April 3-6, 2025
- More about the show: <https://www.govst.edu/TAPSDogSeesGod/>

### **Scenic Designer Responsibilities**

- Design scenery for TAPS's production of *Dog Sees God*
- Build or source scenic pieces per the design offsite
- Paint scenic elements per the design
- Collaboratively work with the production team
- Keep impeccable financial paperwork and receipts
- Adhere to the production deadlines
- Work professionally with student crew members
- Prepare and update paperwork
- Perform additional duties and responsibilities as assigned

### **Duties in collaboration with the Production Manager**

- Share documentation for archival records
- Submit production financial records and receipts

### **Qualifications**

- Proven Scenic Design experience
- Ability to travel to the Governors State campus
- Ability to attend all production meetings, design meetings, and tech.
- Able to carry out all duties in a timely manner, with a positive attitude
- Good time management and budgetary skills

The salary for this position is \$1,100.

If interested, send a resume, cover letter, and two references to the Production Manager, Staci Corum, at [scorum@govst.edu](mailto:scorum@govst.edu)

\* For more information about GSU's TAPS program, visit: <https://www.govst.edu/taps/> or <https://www.facebook.com/TAPSGSU>